

Palle Torsson CV

Born 1970
Currently living in Stockholm.

Education:

1993-1999

Master in Visual Art, Royal College University of Fine Arts, Stockholm. As part of the education; Internship at gallery White Columns New York (96) and exchange student at Hochschule der Kunst Berlin (95)

1990-1993

History of Ideas and Aesthetics at the University of Uppsala.

Current employment since 2006:

Teacher at Department for Studies of Social Change and Culture (ISAK) at the program of "Cultural, society and media production" (KSM), Linköping university.

Roles: Course responsibility, concept and development. Lecturing about digital culture, tutoring, over-all responsibility for digital media, responsibility for single subject courses. at Graduate level: 3D/Animation and at Master level: Visual Culture Science & Technology and Concept and Development.

Selected Work and Experience:

2009

Group Exhibition: Logo City at AllReadyMade, Västerås.

Theater: Spectrail, organized events around The Pirate Bay trail, Stockholm.

Workshop/course: Concept Development and Design: Game design at Linköping University. Roles: Concept and course responsibility, lecturing and tutoring.

2008

Workshop/course: Research and Practice in Game design 2008 at Linköping University. Research and implementation of games on The Google map API, the Arduino platform, the Wii console and mobile Phones. Roles: Concept and course responsibility, lecturing and tutoring.

Group Exhibition: Try Again at La Casa Encendida Madrid and Koldo Mitxelena, San Sebastian, Spain, works displayed Museum Meltdown and Evil Interiors.

Exhibition Project: S23m at Manifesta 7, Stockholm, Sweden - Berlin to Bolzano, Italy. Documenting and managing the acquisition and renovation of bus, bus trip from Sweden to Italy via Exhibition in Berlin to install the bus as an installation and organize the of Opening Party in Bolzano.

Magazine insert: BON 28, Personal Jesus vs The love that dares to speak its name.

Workshop/course: Performance, Play, Piracy at Royal University Collage of Fine Arts, Stockholm, In collaboration with Tobias Bernstrup seminars about the relation between Analogue vs Digital. Roles: Course concept, lecturing and tutoring.

Exhibition Project: Who Makes and Owns Your Work at IASPIS and Årsta Folkets hus, Stockholm. During 2008 Piratbyrån (represented by me and Rasmus Fleischer) participated in discussion around ownership and the artwork in the new economy and conditions for cultural circulation. At the final event we among other things organized the screening of Swedish premier of the film Steal This Film.

2007

Screening: Walpurgisnacht Manifesto Performance Screening at BELEF07, Belgrade.
Group Exhibition: Visual culture Science & technology at Linköping University, Productions of projects developed from the discourse of science fiction. Roles: Concept and course responsibility, lecturing and tutoring.

Lecture-talk: Oil of the 21st Century at Bootlab Berlin, Germany, Topic: The small Author.

Workshop/course: Masters And Slaves at Konstfack, Stockholm, Course for Institution of Interdisciplinary Studies, about the relation between the virtual and physical with Nadia El-Imam and Bertrand Gondouin. Roles: Concept of workshop and lecture.

Performance: Walpurgisnacht Manifesto at Vårbergs toppen, Stockholm, manifesto, performance and video.

Workshop/course: Production of Architecture: Film and Architecture' at School of Architecture KTH, Stockholm, with Tor Lindstand, Roles: lecture and tutoring.

3D: Amore Fou for Reich-Szyber. 3d modelling of an apartment to be used as scenography for contemporary dance, modelled in Unreal Tournament 2003.

Concept development: Concept development: TV-null. A collaboration between The Linköping University, The Interactive Institute and Ericsson Research for developing near future TV-concepts with the use for mobile technology. Role: leading the creative process and general management.

Workshop/course: Research and Practice in Game design at Linköping University, Game design in the Meta verse Second Life. Concept and course responsibility, lecturing and tutoring.

2006

Workshop/course: Production of Architecture, Unreal central perspective at School of Architecture KTH, Stockholm, with Tor Lindstrand. With the Island named The Office in Second life we became among the first in the world to open up university studies in Second Life. The question we asked was how platform like Second Life change the production of architecture? Roles: Concept of workshop, lecture and tutoring.

Radio/TV: Live in studio, the acquisition Minister of Justice, Tomas Bodström, hair, Lanz i P3.

Workshop/course: The web as social platform, Linköping University.

Lecture-talk: Grey Commons Speech at Chaos Communication Congress, Berlin, Presentation of the work of Piratbyrån ("The Piracy Bureau") with Rasmus Fleischer.

2005

Radio/TV: Iftv at The Borderline Academy with International Festival.

Web page: 'Unrealstockholm.org' , For Production of architecture KTH.

Group Exhibition: Onedotzero Stockholm, Modern Museum Stockholm. work displayed: Sam.

Lecture-talk: Launch of Artliberated.org at The Polar Pirate Prize.

2004

Web page: Artliberated.org in collaboration with Piratbyrån ("The Piracy Bureau") .

Workshop/course: Production of Architecture, Unreal central perspective at School of Architecture KTH, Stockholm, with Tor Lindstrand. Roles: Concept of workshop, lecture and tutoring. also Exhibition at Kulturhuset: kulturhuset/kulturhuset.

Curatorial: Leken (the play), Gallery Ängvards Salon, Vamlingbo .

Group Exhibition: I need you, Centre PasquArt, Biel. work displayed: Museum Meltdown.

Group Exhibition: Channel Zero, Netherlands Media Art Institute, Amsterdam. work displayed Evil Interiors.

2003

Solo Exhibition: Evil Interiors, Gallery Andréhn-Schiptjenko, Stockholm.

Web project: Glimz.net. On line distribution for art, short and documentary film. Role: Concept, everyday management and co-founder. (until 2004).

Group Exhibition: Attack! Kunst und Krieg in den Zeiten der Medien' at Kunsthalle, Wien, and Phantom der Lust, visionen der masochismus in der kunst, Neue Galerie am Landesmuseum Joanneum, Graz. work displayed: Museum Meltdown.

Screening: Videopolis, Padova, work displayed: Video of Sam.

2002

Group Exhibition: Game Over City, FRAC Champagne/Ardenne, Reims, France, curated by Laurence Dreyfus.

Online project: Text Voyeur, in collaboration with Beeoff. Online 24 hours streaming project. Displayed on among other places at Kiasma Museum of Contemporary Art, Helsinki.

Group Exhibition: Game Over City/la ville en jeux at Frac Champagne-Ardenne, Reims. work displayed: Sam.

Art Fair: Moscow Art Fair, Gallery Andréhn-Schiptjenko. work displayed: Minus Porn.

Screening: Art Digital Vidéo. L'institut Francais de Bucharest Bucharest and several places in Europe and Asia. work displayed: video of Sam and Museum Meltdown.

2001

Group Exhibition: Kiev international Media Art Festival at Center for Contemporary Art, Kiev.

Group Exhibition: Group Exhibition: Connivence, Biennale de Lyon, Musée d'art

contemporain. .

Magazine insert: Stockholm New, nr. 11 with Mario Testino.

Undisplayed video work: Pippi Examples, Censored video work. Video stills displayed in the magazine BON, Number 2 2001.

Art Fair: Berlin Art Fair, Berlin, Gallery Andréhn-Schiptjenko, work displayed: Minus Porn.

Solo Exhibition: Solo Exhibition: Sam, Tokyo Games, Palais de Tokyo, Paris.

2000

Group Exhibition: Présence Balte, Metronom, Barcelona and Baltic Art Centre, Visby, work displayed: Minus Porn.

Group Exhibition: Viva Scanland at Catalyst Arts, Belfast, work displayed: Minus Porn .

Art Fair: The Armory show, New York City, Gallery Andréhn-Schiptjenko, work displayed: Minus Porn.

Group Exhibition: All You Need is Love at Latzania, Gdansk, work displayed: Minus Porn.

1999

Screening: Blick at Moderna Museet, Stockholm, curated by Maria Lind/Cecilia Widenheim.

Group Exhibition: Cd-rom part 2, Bildmuseet, Umeå curated by Karl Holmqvist. work displayed: Minus Porn.

Solo Exhibition: Museum Meltdown III Moderna Museet, Moderna Museet, Stockholm with Tobias Bernstrup.

Screening: Non Stop Video Club at Museum of Modern Art, Ljubljana.

Solo Exhibition: Minus Porn, Gallery Andréhn-Schiptjenko, Stockholm.

1998

Performance: Lucia a go go at Lydmar Hotel, Stockholm.

Group Exhibition: Puzzling Evil, ArtGenda at Kulturhuset Stockholm, Sweden .

Group Exhibition: ArtGenda Retro at Stadtgalerie, Kiel, work displayed: Puzzling Evil.

Group Exhibition: Online/Off-line at The Academy of Art, Tallinn.

Art Fair: Merge at Stockholm Art Fair, Stockholm. work displayed: Turn a Round.

Solo Exhibition: Master exhibition a Gallery Mejan, Stockholm.

Group Exhibition: Pakkhus at Momentum, Moss, curated by Daniel Birnbaum, Atle Gerhardsen & Lars Bang Larsen.

Performance: Sleeping with Cats at Peepshow, Stockholm.

Group Exhibition: Puzzling Evil, Enter at Kulturhuset, Stockholm.

Group Exhibition: Turn a Round, Speed of Life at ArtNode, Stockholm, Box-Fotograficentrum, Göteborg and Uppsala konstmuseum, Uppsala.

1997

Group Exhibition: Mobile TV at Le Consortium, Dojon, work displayed: Ass video.

Group Exhibition: Fish I, Konstbrus at Södertälje Konsthall, Södertälje.

Performance: Ass video at Perish, Duende, Rotterdam.

Group Exhibition: Museum Meltdown II, Funny vs Bizarre at The Contemporary Art Centre, Vilnius and Art Hall of Riga, Riga, with Tobias Bernstrup.

Group Exhibition: The Male of the Species at MUU Gallery, Helsinki, with Tobias Bernstrup.

1996

Group Exhibition: Palle Torsson a Video selection at MUU Gallery, Helsinki.

Group Exhibition: Duty Free Art Fair at Duty Free Art Fair, New York.

Screening: Uthärda at Kulturhuset, Stockholm. work displayed: Ass video.

Magazine insert: Permanent Food - curated by Maurizio Cattelan.

Curatorial: Kunst fur alle at Stockholm Smart Show, Stockholm, Exhibition with Peter Wahlbeck co-curated with Tobias Bernstrup.

Performance: Ass video, Asien men of Discipline, Love All, at Färgfabriken, Stockholm.

Group Exhibition: Museum Meltdown I at Borealis 8, The Scream Arken, Museum of Modern Art, Ishoj outside Copenhagen, with Tobias Bernstrup, curated by Kim Levin.

Group Exhibition: Breaking Eyes at Nordic Art Center, Helsinki and Färgfabriken, Stockholm.

1995

Performance: Project at Oslo One Night Stand at Kunstnerernes Hus, Oslo, with Kristin Skanser.

Magazine insert: Nu lyfter vi Sverige in Expressen with Tobias Bernstrup.

Group Exhibition: Join Hands at Stockholm Art Hotel, Stockholm, with Tobias Bernstrup.

Web page: Join Hands at ArtNode, with Tobias Bernstrup.

1994

Performance: Svartsoppa (Black Soup) at Art Food, Restaurang VC, Stockholm with Kristin Skanser.

Selected bibliography**2008**

"Try Again" exhibition catalogue

"Konstexplosion på dataspelens arena" Mathias Jansson, SVD

"A mail conversation between Geist and ownage" Geist nr 13 Opening the open

2007

"VIVA PIÑATA Architecture of the Everyday" by Tor Lindstrand in the publication Space Time Play

"Konstperspektiv, Game Art- en introduktion, interaktiv" essä av Mathias Jansson, 2007.

2006

"LOL architects, architecture in second life" Digimag13

2005

"Copy that floppy" conversation with Mute vol 2

"Palle Torsson kopierad" Arena #4

"Piraternas egen Oscarsgala" Marcus Boldemann

"Kunst mit der Doom-Engin, Spiegel online, Von Danny Kringiel

2004

"Grey Commons", Flack Attack II on Autonomy, written with Rasmus Fleischer.

GameScenes. Art in the Age of Videogames, Palle Torsson Evil Interiors by Domenico Quaranta

L'Évolution psychiatrique Volume 71, numéro 3 Elude the game. Reappropriation and diversion of the video games universe in contemporary art, Margherita Balzerani

2003

"Art Digital Video" exhibition catalogue

Paul Steen, "Klart till drabbning: Palle mot Bjarne", Nöjesguiden.

Caroline Corbetta, "Video (art) Game", L'uomo Vogue

Ronny Ambjörnson, "Barndomen kom sent till Sverige", Dagens Nyheter

Laurence Dreyfus, "Loading..." Flash Art International.

2002

Marie Lechner, "Sam, 22 long rifle fillette", Liberation.

Pierre Bouvier, "Tokyo Games: Sam Freeman, Le Créature de Palle Torsson, se déchaîne", le Monde Interactif.

Mark Isitt, "Datorn är min borg", Forum.

Håkan Nilsson, "Konst året", När, Var, Hur 2001.

2001

Eva Ekselius, "Ingen kan längre identifiera sig med Pippi", Dagens Nyheter.

Mårten Castenfors, "Svensk 1900-tals konst del III",

Mark Glaser, Museum Raiders The Art World Starts to Pay Attention to Video Games" The New York Times.

Ingrid Sande Larsen and Linda Lund Nilsson, "Nakne barn - alltid spekulativt?", Dagbladet.

Monika Osberhaus, "Pippi privat", Frankfurter Allgemeine Zeitung..

"Pädophilie bei Pippi Langstrumpf?", Der Spiegel.

"SF tar strid för Pippi Långstrups heder", TT.

"Swedish storm as Pippi Longstocking becomes Lolita", Reuters.

Bo Madestrand, "Palles Pippi", Bon

2000

Ingela Lind, Palle Torsson, BAC - Présence Balte, The Human Project, exhibition catalogue.

Dekota Smith, "Porn Free", V Magazine, 4 Spring 2000.

Aneta Szylak, Love. A Model Kit, All You Need Is Love", exhibition catalogue.

1999

Ord & Bild, Nr 6, Fjärrkvävning, Anteckningar till Palle Torssons "Minus Porn"

Sören Engblom "Svensk Konst, ur tomma intet", book publ. by Swedish Institute.

Patric Moreau "Kollegorna som väcker nyfikenhet" NST.

Ingela Lind "Förbjudna Frestelser" Dagens Nyheter.

Ingeborg Cienfuegos "Porr men ändå inte" Aftonbladet Plus.

Viggo Cavling "Torsson spekulerar" Dagens Nyheter På Stan.

Anna Valdes "Demolera Moderna" Dagens Nyheter.

Peter Cornell, Bildstomsvison, Expressen

Björn Gustavsson, Mordspel på Morderna utan minsta debatt, Nerkes Allehanda.

Patric Moreau, "Museum Meltdown" Smålands Posten.

1998

Caroline Ugelstad & Inger M. Halvorsen "Pakkhus" Momentum Moss (cat).

Bo Madestrand "Bill och Bull" Nöjes Guiden

Håkan Nilsson "Recycling in th name of Love" Merge

Ulrika Häggroth och Nina Bergström Kultur - krocken, Expressen

1997Tapio Mäkelä "In Cyberspace" SIKSI, no 2 summer 1997.

Kestutis Kuizinas "Funny vs Bizarre" Contemporary Art Centre of Vilnius, exhibition catalog.

Åsa Wall, Smart show tar skamgrepp på färjan, SVD

Milou Allerholm, Fisk till frukost, Expressen

Jan Åhman, På jakt efter en döende dinosaurie, Konstnären

1996

Kim Levin "The Scream" Borealis 8, Arken, Museum of Modern Art, exhibition catalog.

"Expressen oväntat forum för offentlig konst", Svenska Dagbladet.

Striner Urszula "ÅNGEST Konstnärsvröster som SKRIKER", Göteborgs-Posten.

Jan Åhman "Enclave and Impasse", Breaking Eyes.