



Sam is a five-year-old girl. She moves in a urban environment: skyscrapers, subway, university, snack bar... But today, Sam gets out of hand. She kills everyone she meets...

Become Sam: follow or not Sam's rules, or just explore her urban universe by night... 8 steps, each in limited time. Do you really control Sam, or does she control you ?

Through an amazing graphical universe, «Sam» defies conventions: the player becomes the director of a character who is not subject to any interpretation, murders are completely gratuitous, Palle Torsson blurs the borders between video and game, between contemporary art and pop culture...

«I like the idea of thinking of Sam as a persona that is still too young yet to be controlled by the conventions of society. Her frustration is uncontrolled, open and violent. You could say she is free. The city is her playground and she likes to play. No motive, only her intention, the rest is up to you – if you like to play.»



for more information

[palletorsson.com](http://palletorsson.com)